

# AESOP'S FABLES

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Updated: 7.19.17 (ALK)

cue	description	source	cue line	assignment	fade	p.	Intention of Cue
0	Speaker Check	Qlab	Beginning of Day Speaker Check	All	—	0	Checking the Speakers.
5	Preshow	Qlab	House is Open	All	—	3	Preshow Music/SFX for Audience.
10	House In	Qlab	House is In. Curtain Speech.	All	Fade Out	3	House is in. Need to start the show.
15	Beginning of Show	Qlab	Actors making their way onstage	All	—	3	Opening cue of the show. Increase in insects? Set up for story.
20	Splash	Qlab	<i>Rabbit jump and fail</i>	All	Play Out	4	Splash SFX
25	Splash 2	Qlab	<i>Cat jump and fail</i>	All	Play Out	5	Splash SFX
30	Story over	Qlab	“ <b>Never</b> had such an...”	All	Fade In	6	Back to regular environment
35	Environment Out	Qlab	“ <b>Stop it!</b> ”	All	Fade Out	9	Out for environment sounds.
40	Rim Shot	Qlab	“...sail <b>don'ts.</b> ”	All	Play Out	10	Rim Shot SFX
45	Storm	Qlab	“...a little <b>storm.</b> ”	All	—	11	Storm SFX
50	Tornado	Qlab	“Well I'm <b>game!</b> ”	All	—	12	Tornado SFX
55	Environment	Qlab	“ <b>And</b> that's the lesson...”	All	Fade In	13	Back to regular environment
60	Environment Out	Qlab	“We knew it!”	All	Fade Out	15	Out for environment sounds.
65	Environment	Qlab	“... <b>ferocious</b> lion...”	All	Fade In	16	Back to regular environment
70	Environment Out	Qlab	“Today it's my lion's <b>mane!</b> ”	All	Fade Out	16	Out for environment sounds.

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75	Increase in Environment	Qlab	“ <b>Not</b> long after...”	All	Fade In	19	Increase in insects
80	Out for insects	Qlab	“...in some hunters’ <b>net.</b> ”	All	Fade Out	19	Out for insects
85	Environment	Qlab	"I <b>love</b> that one.”	All	Fade In	22	Back to regular environment
90	Tortoise and Hare Song	Actors	“Let's clear a space.”	All	—	24	Actors singing.
95	Environment Out	Qlab	“...this is so much <b>fun.</b> Yes!”	All	Fade Out	28	Out for environment sounds.
100	The Ant and the Grasshopper Song	Actors	“Work together!”	All	—	32	Actors singing.
105	Environment	Qlab	“ <b>You</b> gotta get your work done but don't forget to play.”	All	Fade In	35	Back to regular environment
110	Environment Out	Qlab	“ <b>Perfect!</b> ”	All	Fade Out	36	Out for environment sounds.
115	Sheep	Qlab	“ <b>Oooh.</b> ”	All	—	37	Sheep SFX
120	Sheep 1	Qlab	“...watch theses here <b>sheep.</b> ”	All	Play Out	37	Sheep SFX
125	Sheep 2	Qlab	“...the brains of well.. <b>sheep.</b> ”	All	Play Out	37	Sheep SFX
130	Sheep 3	Qlab	"What do you think, <b>sheep?</b> ”	All	Play Out	37	Sheep SFX
135	Sheep 4	Qlab	“I forgot how boring this all is. <b>Wow.</b> ”	All	Play Out	39	Sheep SFX
140	Increase in Environment	Qlab	“ <b>One</b> day, however...”	All	Fade In	41	Increase in insects
145	Out for insects	Qlab	“ <b>Ahhh.</b> A wolf....”	All	Fade Out	41	Out for insects

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150	Environment	Qlab	"The End!"	All	Fade In	42	Back to regular environment
155	Environment Up	Qlab	"Goodbye, y'all!"	All	Fade Up	44	Fade Up in Environment
160	Everyone Go Away!	Qlab	Audience is out of house.	All	Fade Out	44	Audience has left the house
	<i>Notes: Cues are subject to change as the show progresses.</i>						